

ASTEROWARS

Short manuel for Asterowars © 2008 by Blitzblaster Software

Before the game begins, you can select the language.

This is D = German and E = English.

Press also depending on the language the desired button on your keyboard.

Asterowars © is a 2D shooter when it comes to all meteorites to destroy focusing on the screen. The whole game is based solely on the keyboard. The player will ship with the arrow buttons.

The spacebar is shot. With the arrows "high" and "down" enter

They thrust or slow the spaceship. With the arrows "right" and "left"

You can rotate the spaceship (360 °).

You have in this game a selection of three different space ships.

Each ship has a different motion property. This is menu of spaceships. In the full version are 3 spaceships available. In the demo only one space ship.

Once the game begins, do you have for a short time a protective shield.

Is this disappeared, the ship vulnerable. In the game are

except the meteorites an UFO, which can not be destroyed. It prevents you in the process of destroying meteorites. Conflict with a meteorite or an UFO, so you lose a life and get again for a short time a protective shield.

Are all meteorites in Level destroyed, you complete each level.

The higher you reach a level, the more difficult it is to cope with this.

In this game you have 3 life. If all are consumed, the game to an end and it is a field where you either see that you do not Highscore have achieved and the points that you have made or there's a field where they can enter your name.

After entering your name, confirm this with the "Enter-Key".

Then you will see then, as you will be included. Place 1 to place 10 is in the highscore. Then come with the spacebar back to the main menu.

Lightning Blaster software wishes you a lot of fun with this PC title.

For questions or suggestions you to join me in touch

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<http://www.playsmallgames.de>

Casual Games with a lot of fun!

Blitzblaster Software

Wolfgang Schall

